SOCCER PRACTICE DRILLS



AGES 13 - ADULT

ADV. SKILLS & TACTICS

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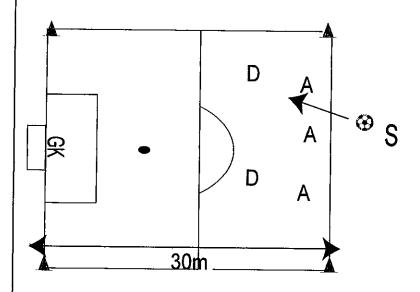


Team:	Date:
Warm-Up	
Things to observe:	
Notes:	
Warm-Up #1: Passing, Headers 1v.1 (30 min.)	
 Set up 10-15 (2m wide) goals. In partners, freely move around passing the ball through at 2. Runner's stretch (hold 20 sec. each side, 3 reps/side) Groups of three players form triangles 5m apart. Player 1 throws to P2, who heads ball to 4. Quad stretch (hold 20 sec. each side, 3 reps/side) 4 pairs play 1v1 in a 25m x 25m grid with 2 full size goals and goalkeeper. neutral players in the grid can be used by any pair. a shot on goal must follow a give and go with one of the neutrals. Hamstring stretch (hold 20 sec. each side, 3 reps/side) Same set-up as #5. 4 players on diagonally opposite sides of goal. first pair plays 1v1 on opposing goal. X's start with ball. Heel stretch (hold 20 sec. each side, 3 reps/side) 	•





Team:	Date:
Technical Skill	
Things to observe:	
Notes:	
Technical Skill #1: 3 v 2 with shot on goal (20 min.)	



Server plays ball to one of the attackers outside the penalty area.

Attackers play 3 v 2 and try to combine to shoot on goal.

If defenders win ball, they must play it back to server who restarts play.

You can set this up in two groups or extend size of groups to keep all players occupied.

Or, if space is limited, have a second group work on skills and rotate the groups.

Play each game for 5 minutes.



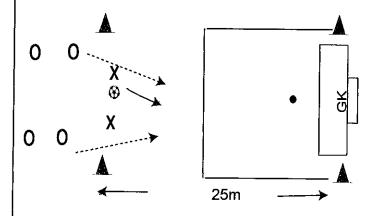


Team:	Date [.]

Fitness Focus

Things to observe:					
		· ·			
	<u> </u>				
Notes:		·			

Fitness Focus #1: Pass and Sprint (15 min)



x's pass ball between each other until one of them passes it forward.

That is command for o's to sprint to ball and play 1 v 1 on goal.





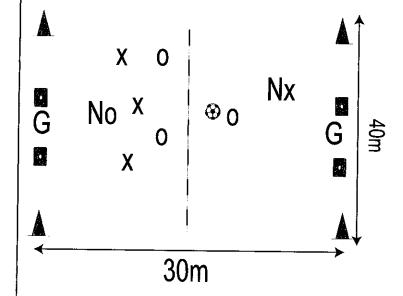
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Team:	Date:

Tactical Drill

Things to observe:

Notes:____

Tactical Focus #1: 3 v 3 with target player (20 min)



30 x 40 m grid

3 x's vs 3 o's

each team has a target player, Nx and No, who stays in other half.

One pt for goal, 2 pts after give/go w. target player



Things to observe:_

Practice Builder

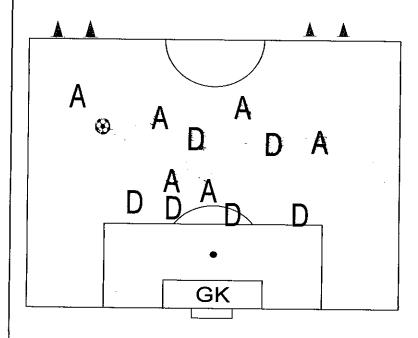


Team:	Date:
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Scrimmage Focus

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				-	 		 		
Notes:									
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Scrimmage focus #1: 6 v. 6 - 1/2 field (30 min)



attackers play on goal.
defenders counter
through small goals
players play regular
positions
10 min. games





Team:	Date:
Warm-Up	
Things to observe:	
	· · · · · · · · · · · · · · · · · · ·
Notes:	
Warm-Up #2: Dribbling, 1v.1 (30 min.)	
	cside grid, i.e. 3 pairs/grid. ce. A B ng G1





Team:	Date:
Technical Sk	<u>xill</u>
Things to observe:	
Notes:	
Technical Skill #2: 2 v 2 give and go with shot or	n goal <i>(2</i> 0 min)
6 A2 5 D1 A1 4 D2 1 ** A2	1. A2 dribbles towards D2 who comes towards A2 2. A1 makes a diagonal run behind D2. D1 follows A1. 3. A2 passes to A1. 4. A1 rotates quickly and one touch passes diagonal towards sideline into 5. A2 run which is around D2 to the outside 6. A2 should now be clear on net. This drill will require patience by the coach
30m	and players because of the difficulty of the precision required in timing runs and passes. Keep trying - when it works in games it is powerful

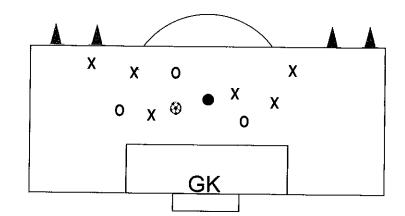




Fitness Focus

Things to observe:			 		
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Notes:	 		 		

Fitness Focus #2: 6 v. 3 (15 min)



6 x's play two touch and attack large goal.

3 o's defend large goal and try to score into small goals.

Play 3 games of 3 minutes each, rotating everyone through defense

Set up two games if team has enough players.



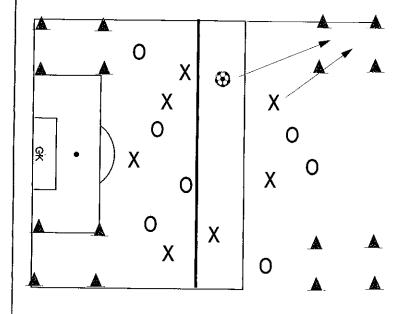


Team:	Date:
· · · · · · · · · · · · · · · · · · ·	Date

Tactical Drill

Things to obse	erve:	·	 	 		
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Notes:						,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,

Tactical Focus #2: 7 v 7 into four corners (25min)



team in possession scores point by passing to player in one of the grids.

After a point, the other team gets ball and must play across half line first before scoring. Switch sides!!!!!!



Things to observe:_

Practice Builder

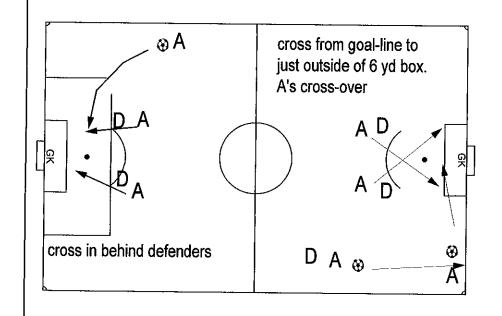


Team:	Date:

Scrimmage Focus

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Notes:		
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Scrimmage focus #2: Flank Attack (30min)



A must tap ball diagonal towards target before cross





Team:	Date:				
War	m-Up				
Things to observe:					
Notes:					
Notes					
Warm-Up #3: Dribbling, agility (30 min.)	Split team into four groups and position at stations 1,3,5,7. Have each group go through circuit in their half once, then stretch (runners). Switch groups to other half of field and do a circuit, stretch (quads). Have groups do circuit in same half in reverse direction and stretch (hamstring). Switch groups back to their original half of field and do circuit in opposite direction of their first circuit, heel stretch. The following are the warm-up exercises at each station: 1. easy jog 2. sideway run, cone to cone. 3. jog with three complete turns, switching direction of turn.				
$\left \begin{array}{c} 1 \\ \bullet \end{array}\right $	4. jog with header jumps every 5 m.				

5. dribble ball.

still moving.

6. dribble through cones.

7. pass to yourself through cones, receive ball while it is

8.dribble zig zag keeping the ball inside the cones. Vary distances between cones to suit skill of your team.

SOCCER PRACTICE DRILLS



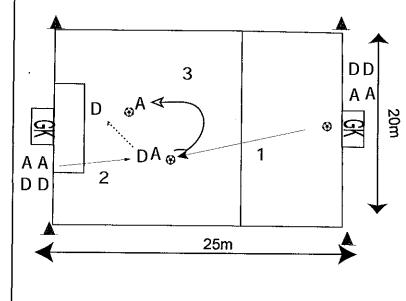


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Team:	Date:

Technical Skill

Things to observe:		 	 		 	
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Notes:					 	

Technical Skill #3: 1 v 1 shot on goal (20 min.)



Split team into two groups if possible and set up drill as shown.

- GK rolls/throws ball to Attacker at opposite goal.
- 2. Attacker sprints to ball followed by defender.
- 3. Attacker tries to set up first touch away from defender allowing a turn and to play 1v1.

After attempt at net or stop-play by coach, the play now starts from other end.

Let defender be passive if attackers have no success initially.



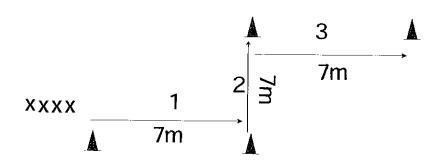


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Team:	Date [.]

Fitness Focus

Things to observe):	 		 	 		
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Notes:		 		 	 		

Fitness Focus #3: agility/sprint (15 min)



Split team into groups of 3-5 players and set up an exercise area for each group.

- 1. Two leg (up) hop.
- 2. Sidestep shuttle run.
- 3. Explosive forward sprint

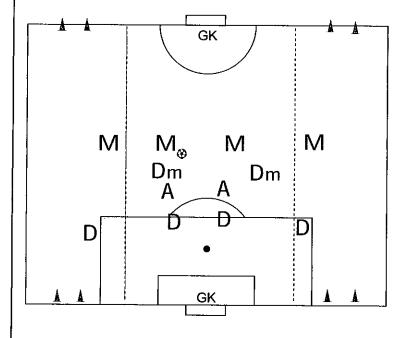




Tactical Drill

Things to observe:											
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					 -						
Notes:											

Tactical Focus #3: 4+2 v. 2+4 (25min)



4 midfielders (M) and 2 attackers (A) play v. 4 defenders (D) and 2 defending midf.(Dm).

Field is divided into 3 zones. Goals scored into regular goals = 1p

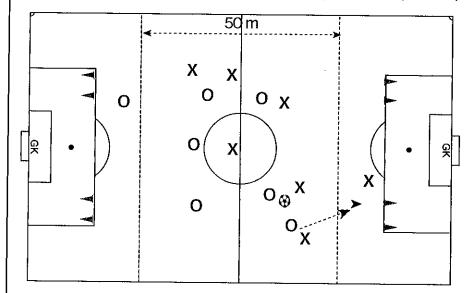
Goals scored into wide goals while a defender is trapped in far zone = 2pts.





Team:		Date:
	Scrimmage Focus	
Things to observe:		
Notes:		

Scrimmage focus #3: 1 v 1 defending in 7 v 7 (30min)



6 v 6 play in 50 m zone.Purpose is to pass deep to player into endzone defended by one defender.

Play is 1 v 1 in endzone on 2 small goals.

After goal is scored or defender wins ball, defender plays it out into 50m zone to his/her team.





Team:	Date:
<u>\</u>	Varm-Up
Things to observe:	
Nata	
Notes:	
Warm-Up #4: anticipation, passing (30mi	<u>n)</u>
to receive the ball. 2. Runner's stretch (3x30 sec, each leg).	with #1. Players must pass to each other in numerical sequence.
5. give and go in a 15m x 15m grid	 A plays give and go with B to open cone. C passes pall to D. This is how the situation looks after first two passes. Now D plays give and go with B and A passes to C. Play continues and must be fluid. Players rotate through middle after 3 minutes

middle after 3 minutes.

- 6. Quad stretch (3x30 sec each).
- 7. In pairs, players pass one touch to each other (give and go) across field and back.
- 8. Heel stretch.

For details on stretches, please visit www.soccerpracticebooks.com









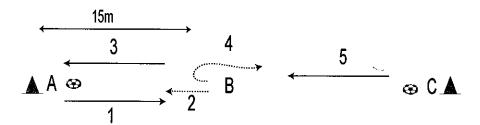
Team:	Date:

Fitness Focus

Things to observe:	 		 	
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Notes:

Fitness Focus #4: receive-pass-turn



- 1. A passes to B who
- 2. attacks ball and
- 3. one-touch passes it back to A and
- 4. immediately turns and sprints towards ball
- 5. passed by C.

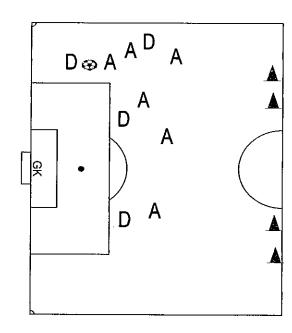
Repeat for 3 minutes and rotate through middle position.





Team:		Date:
	Tactical Drill	
Things to observe:		

Tactical Focus #4: 6 v. 4 pressing and counterattack (25min)



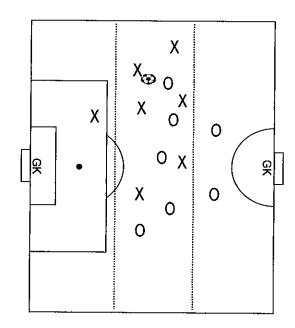
- 1. Defenders D win ball and try to counterattack on 2 small goals at half.
- 2. Closest attacker A challenges D with ball and second attacker covers right behind in support.
- 3. Other attackers close in on ball while taking away passes to other defenders.





Team:		Date:
	Scrimmage Focus	

Scrimmage focus #4: 7 v. 7 with GK transition play (30min)



- 1. divide half field into 3 equal zones.
- 2. team in possession must have all players at least in middle zone before they can score. (On diagram shown, last X in own third must move up).
- 3. In own defending zone, players have to play two-touch until ball is out of defensive zone.

free play in middle and attacking zone.





Team:		Date:
	Wan	m-Up
	1	
Warm-Up #5: Dribbling 8	Shooting (30 min)	etween sitting on it and putting a knee on it
3. Set up as many cones as pos alternating with fake right/pas4. Hamstring stretch.	sible in half field. Players dribbl s left.	e towards cones and body fake left/pass cone right
•	rt starting 40m from goal. Playe	rs pass diagonally to each other and take a shot from
 X2 passes to X1 who turns and shoots. X1 runs to back of line, X2 takes spot of X1. 	x2 ⊛ _ x1 .	٦
8. Heel stretch	x3 1 2 2 X4 x5	Note: set up two sides and/or several goals depending on number of players. No more than 6 per group, ideal =4





Team:	Date:
Things to observe:	 nnical Skill
Notes:	
Technical Skill #5: 1 X2 & O2 X4 O4	1. X2/O2 and X1/O1 stay in own half. 2. X2 plays ball across half to X1 who plays 1v1 on goal defended by O1. 3. If O1 wins ball or GK takes possession after X1 misses, O1 or GK play ball to O2 in other half. 4. O2 attacks goal defended by X2 X play O play X2 and O1 are defenders X1 and O2 are attackers Play for 90 sec. and change players with those waiting. Set up two fields if number of players permit.



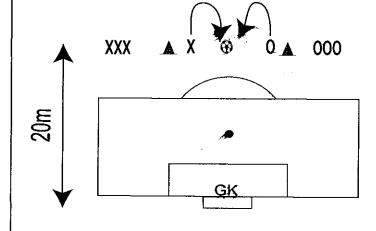


Team:	Data
16aii	Date:

Fitness Focus

Things to observe:					
Notes:					
					
	-		 		

Fitness Focus #5: Reaction Sprint and 1v1



- 1. x and o face goal and jog backwards away from ball.
- 2. When x changes direction and sprints to ball, o reacts and also sprints to ball.
- 3. Now x and o play 1v1 on net.
- 4. After 1v1, x goes to line of o's waiting and o behind x's.

Note: Set up two or three fields to have no more than 8 players in a group.



Things to observe:_

Practice Builder

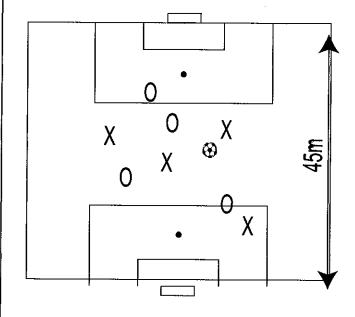


Team:	Date:

Tactical Drill

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Notes:_			 			 			 		

Tactical Focus #5: Transition Play (30 min)



Play 4v4, 5 min. games. Teams can score on either goal.

Set up 2 fields if necessary.

Make even number of teams, even if it means playing 4v3,etc on one field.

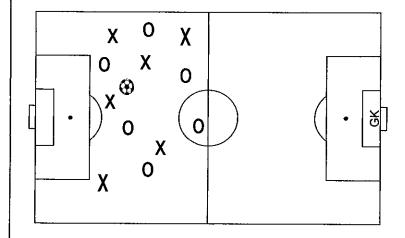
2 min active break after each game.





Team:		Date:
	Scrimmage Focus	
Things to observe:		

Scrimmage focus #5: Transition Play (30 min)



On command by coach, team in possession breaks across half to score.
Other team tries to win ball and score on same goal.

2pts if breaking team scores, 1 pt if defending team scores. Substitute players on "fly".





Team:	Date:
Warm-Up	
Things to observe:	
Notes:	
across and starts down other side of field. All groups shown should be	

8. Heel stretch.

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Tear	m:					Date:
			Tech	nic	al Sk	<u>ill</u>
Thin	gs to obse	ve:				
				<u>. </u>		
Note	s:					
			<u> </u>			·
Tec	hnical Sk	ill #6: 4v4 flank a	ttack (30) mir	າ)	
В	Х	GK	X	В		4v4 with 4 neutral players on sidelines. Team in possession can use neutral players. Quick passes into corners for crosses and finishing.
В	0	0 • 0 GK	0	В	35m	Rotate teams every 3 minutes. If there are extra players, make four teams, set up two fields and play without neutrals.





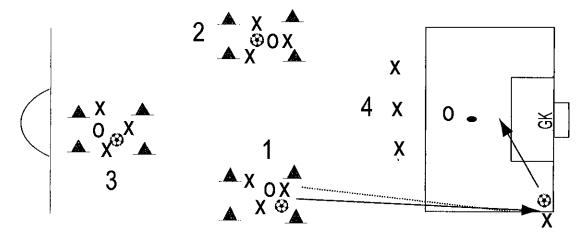
Team:	Date:

Fitness Focus

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	 •			

Fitness Focus #6: 3v1 with crossing

Notes:_



3 groups play 3v1 inside 10mx10m grid

Groups 1 and 2 alternate sending a player to the corner with a pass. Player crosses to group 4 who plays 3v1 on goal. Rotate groups every 3 min.





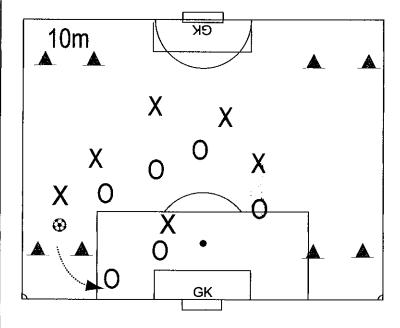
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leam:	Date:

Tactical Drill

Things to observe:			
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Notes:

Tactical Focus #6: 6v6 flank attack (20 min)



Teams must pass or dribble through cones before they can cross on goal

Substitute extra players as you go





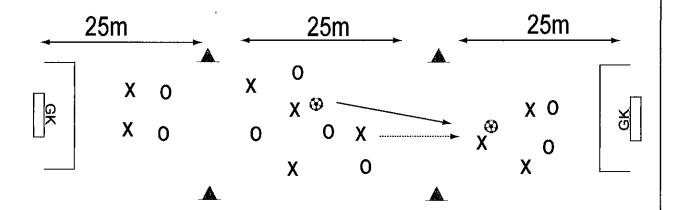
Team:	Date:

Scrimmage Focus

Things to observe:	 			

Notes:____

Scrimmage focus #6:4v4&3v2 (25 min)



Full width of field is divided into 3x25m long sections.

4v4 in middle section: team in possession tries to send a player into one end section for a 3v2 on goal. Restart in middle

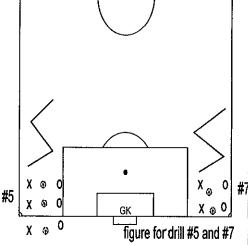




Team:	Date:
Warm-Up	
Things to observe:	
Notes:	
Warm-Up #7: Passing (25 min)	
In pairs, players pass back and forth across the field using two touches on the ball. Runner's stretch.	
 In pairs, players face each other 2m apart. They one-touch pass the ball to each other 2m apart. They then decrese the distance while passing back to 2m. 	ner while increasing the distance between them to 25m
4. Quad stretch.	

- T. Quau sucton
- 5. In pairs, facing each other, one-touch pass the ball to each other while shuttling (side stepping) to the half and back.
- 6. Hamstring stretch.
- 7. In pairs, one touch pass the ball to each other while moving around half the field twice.
- 8. Heel stretch.

Note: While these passing drills seem simple, they increase in difficulty if the coach demands 100% accuracy and proper weight and insists on number of touches specified.





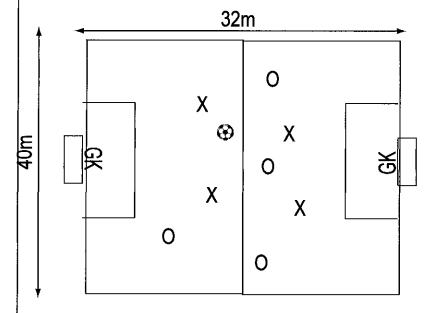


Team:	Date:

Technical Skill

inings to observe:			
		<u> </u>	
Notes:	 		

Technical Skill #7: 4 v4 in small area (35 min)



Play 4v4 on full size goals with GK in area twice the size of the penalty area.

X's can score in either goal, but must cross centerline first after scoring a goal or losing possession.

After crossing centerline, they can attack either goal again.

6X5 minute games, switching roles of X's and O's

Play on two fields if you have enough players.





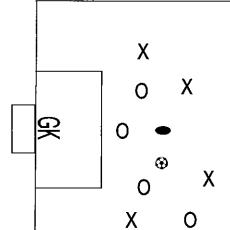
Team:	Date:
Fitness F	ocus
Things to observe:	
Notes:	
Fitness Focus #7: sprint and score	
X 0 X 0 X 0 X 0 X 0 X 0 X 0 X 0 X 0 X 0	 Server (S) rolls or throws ball parallel to 5m line. X and O, starting at the top of the penalty area, sprint to ball and try to score. X tries to get to ball on the near side and if X misses, O tries to convert from the far side. Players try to score alternating ,based on coach's instruction and throw: a. run and kick, b. run and slide into ball,

c. diving header, d. run and head.





Team:		Date:
-	Tactical Drill	
Things to observe:		
Notes:		
Tactical Focus #7: 4v4+N cross	ing (20 min)	
N	Y v O play	on one goal incide penalty area



N

X v O play on one goal inside penalty area.

Team in possession must play to either neutral player who must cross the ball.

Goal can only be scored from a cross by the team that played to N.

If defending team wins ball, they play to N so they can score.

Set up 2 fields or rotate teams of 4.

3 minute games, change N's



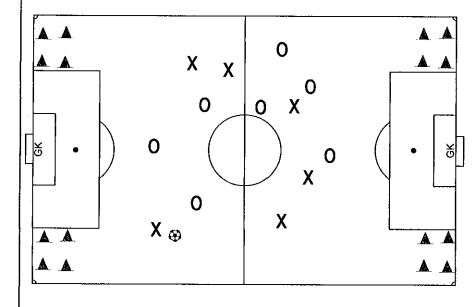


eam:	Date:
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Scrimmage Focus

Things to observe:		
Notes:	 	

Scrimmage focus #7: 7v7 Flank attack (25 min)



X v O, full field.

Both teams can score on either goal after playing to a teammate in one of the corner squares.

In square, player can not be challenged.

Teams must play across center-field before they can score again.





Team:	Date:
Warm-	<u>Up</u>
Things to observe:	
Notes:	
Warm-Up #8: Agility, Ball Control, Fun (30	min)
All drills are in the penalty area.	
 Half of the players have a ball, the other half is spread Players with ball dribble and pass ball to themselves After each player has completed the round, switch rows. Runner's stretch. 	s through the legs of each of the other players.
 Same as (1), except players without ball lie on their dribble and chip ball over players lying down. Switch Hamstring stretch. 	· · · · · · · · · · · · · · · · · · ·
5. Same as (1), except players without ball make an ar in front of the body. Players with ball dribble and pas	
5. Quad stretch. 7. Same as (1), exept players without ball kneel on har a very compact "box". Players with ball chip ball over	•

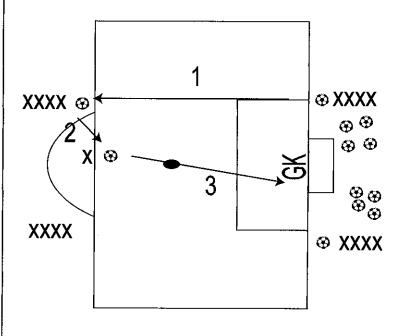
8. Heel stretch.





Team:		Date:	
	Technical Skill		
Things to observe:			
			-

Technical Skill #8: Two touch shooting (15 min)



- 1. Players on goal line play a firm pass out to players waiting at top of penalty area.
- 2. Players receive ball and set up shot with their first touch, which should be diagonally ahead.
- 3. On second touch, players take a shot aiming for the far post.

Players passing run to the end of line at top of box.

Shooters run to end of passing line. Switch sides after each round.

Tips for shooting:

- 1. Look at target before receiving ball.
- 2. Keep eye on ball
- 3. Laces down and ankle locked for shot.





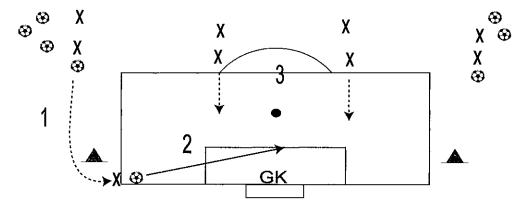
Team:	Date:
16a11}	Date.

Fitness Focus

Things to observe:	 	 	
_			

Notes:_____

Fitness Focus #8: Dribble and cross



- 1. X with ball dribbles past cone and
- 2. Crosses ball outside of 5m line.
- 3. Players at top of area delay run and once they judge the flight of the ball, sprint in for shot/header.

Players sprint back to their starting position. Alternate sides.

Set up at other goal if number of players is too large to keep drill fast



Things to observe:

Practice Builder

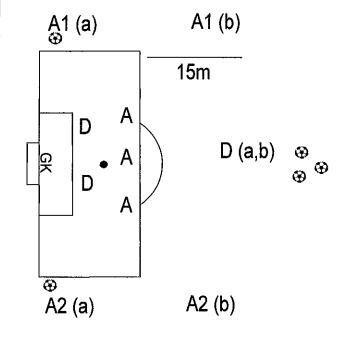


Team:	Date:
16aii,	. Date

Tactical Drill

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		 .			
Notes:					

Tactical Focus #8: Crossing (30 min)



Drill (a):

A1 /A2 (a) alternate crosses into box for 3 A's to score v. 2 D's. If D's win ball, they play it out to D (a,b).

Drill (b):

D (a,b) passes ball into run of A1 (b) or A2 (b).
One of the defenders (D) comes out to challenge A1/2 who must get a cross in.





Team:	<u>.</u>	Date:
	Scrimmage Focus	
Things to observe:		
Notes:		

Scrimmage focus #8: 7v7 with crossing (30 min.)



7 v 7 play 3 touch max. per player in the marked field.

The cones on either side mark a "free crossing" lane.

A player receiving a ball in free lane cannot be challenged and gets a free cross on goal.

Goals scored from crosses count as 2 points. Regular goal counts as 1 pt.

Make sure teams mix up playing for crosses and through middle.





Team:	Date:
TOURN.	Date,
	Warm-Up
Things to observe:	
Notes:	
Warm-Up #9: Circuit (30 min)	
 players dribble ball in square and one at a time leave. dribble through cones lines are hurdles (could be equipment bags, cones) player passes to coach (C) and sprints over hurdles to receive return pass from coach 	$ \begin{array}{c c} & X_{\odot}X_{\odot}X^{\odot} \\ & X_{\odot} \\ & 1 \\ & 1 \end{array} $ $ \begin{array}{c c} & X_{\odot}X_{\odot}X^{\odot} \\ & X_{\odot}X_{\odot}X^{\odot} \\ & 1 \end{array} $ $ \begin{array}{c c} & X_{\odot}X_{\odot}X_{\odot}X_{\odot}X_{\odot}X_{\odot}X_{\odot}X_{\odot}$
4. Player passes through small goal and sprints around outside of cone to receive his pass (moving ball)5. Speed dribble to half way line6. Dribble around cone to set up shot on goal.	
After one circuit, players do runner's stretch, repeat circuit-quad streto repeat circuit-hamstring stretch, repeat circuit-quad streto repeat circuit-heel stretch.	A
Be sure that players don't leave station1 too early to avoid iam up in station 2.	♥ X < ⊕ X





Tear	m:		Date:	
		Techn	nical Skill	
Thin	gs to observe:			
Note	es:			
Ted	chnical Skill #9: 1v2 Defend	ing (20 m	nin)	
-	20m	- 7	A1 plays 1v2 against D on small goal. A2 waits next to goal players A are defending A1 can pass to A2 who now plays 1v2, while A1 drops back to goal.	j .
	A1 D		If a D wins ball, D now plays 1v2 against A1/A2 while second D drops back to his goal] .
.▲ A2	↔ D	≜ 3m	Play 5 x 3 minutes with 1 minute rest between games.	
<i>,</i> \ <u>_</u>			Set up as many playing areas as needed to keep everyone playing	



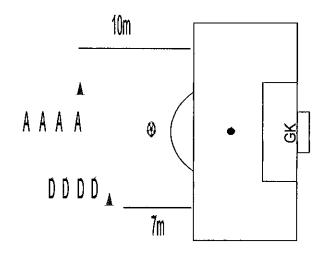


Team:	Date:
rourri.	Date

Fitness Focus

Things to observe:		
Notes:		

Fitness Focus #9: Sprint and 1v1



A sprints to ball which is signal for D to sprint to the same ball.

First player to touch ball is attacker and plays 1v1 against other player on goal.

Sret up enough goals to keep players moving.





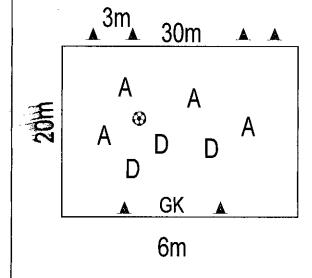
Team:	Date [.]
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Tactical Drill

Things to observe			
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Notes:____

Tactical Focus #9: 4 v 3+GK (20 min)



A attack large goal

D attack two small goals

5 X 3 min. games with 1min rests in between.

set up 2 fields





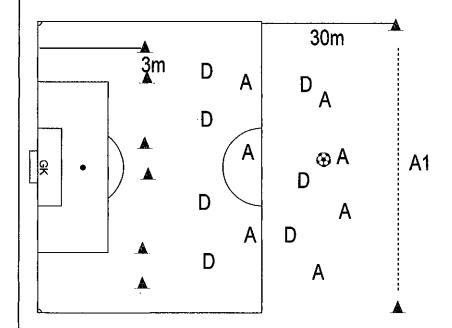
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Scrimmage Focus

Things to observe:					
_					
		 			

Notes:_____

Scrimmage focus #9: 8v8 (30 min.)



Attackers (A) must dribble through small goal to score.

They can not be challenged after they pass through small goal.

If defenders (D) win ball, they play it to A1 who waits in neutral zone and restarts attack.

Team:		Date:
	Wa	ırm-Up
Things to observe:		
Notos		
Notes:		·
Warm-Up #10: Circu	uit with Passing&C	Work in pairs: 1. one touch passing down sideline 2. one player running forward, other runs backwards. 3. two touch passing down sideline 4. X running forward throwing ball to player running backwards who heads it back. circuit-runner's stretch circuit-hamstring stretch circuit-quad stretch circuit-heel stretch.



Notes:_

Practice Builder

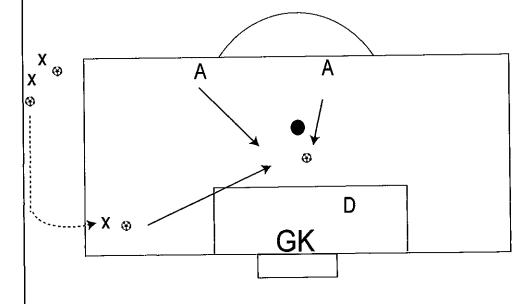


_	Date:
Team [·]	 Date

Technical Skill

Things to observe:	

Technical Skill #10: Crossing and 2v1 (15 min)



x dribbles outside penalty area and crosses ball in

A play 2v1 v. D on goal. If D touches ball, restart.

Alternate D's.

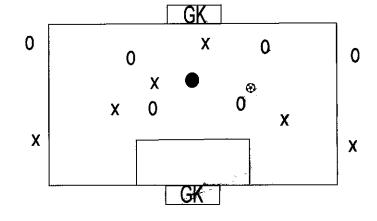
Set up as many areas and goals as necessary to keep everyone moving.





Team:		Date:	
	Fitness Focus		
Things to observe:			
Notes:			

Fitness Focus #10: 4v4 in penalty box with crosses



4 v 4 in penalty area, each team attacks opposite goal.

Teams can use players on sideline for crosses. Players on sideline cannot be challenged once they have ball.

3 minute games. Extra players jog around field and get rotated in every three minutes.





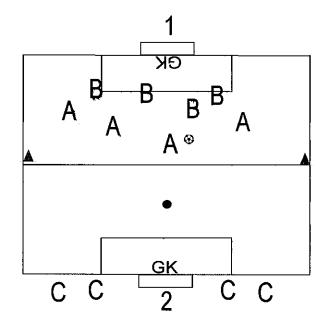
Team:	Date:
15aiii	Date

Tactical Drill

Things to observe:_		 	
-			

Notes:_____

Tactical Focus #10: 4v4 with 3 groups (25 min)



A attacks goal 1 which B defends.

If A scores, game starts again.

If B wins ball, they must cross half-line.

Once B crosses over, C comes out to defend goal 2 which B attacks.

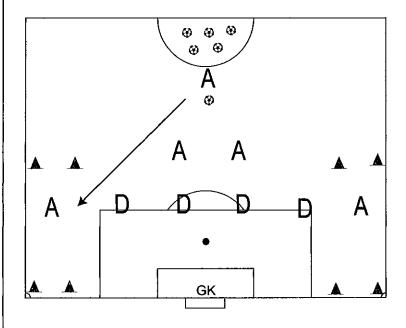
A drops to goal line 1 and waits for C to come across and attack





Team:		Date:	
	Scrimmage Focus		

Scrimmage focus #10: 5v4 (30 min)



A passes ball to one of A's in a side-zone. Once A receives ball, D's can challenge. A's now play 5v4 on goal.

If Ds win ball they clear it out and A restarts.

After goal, A restarts.

Set up two fields or substitute players in.